



Game Art

Course Requirements 2024-2025

FRESHMAN 1ST SEMESTER (TOTAL UNITS: 17)

STUDIO REQUIREMENTS

	Units	Prerequisites
FD133 Fundamentals of 3D Studio Max	2	
FD151 Fundamentals of Figure Drawing	3	
FD172 Dynamic Sketching	3	
GA101 Game Industry 101	3	

LIBERAL ARTS REQUIREMENTS

	Units	Prerequisites
LAELEC Liberal Arts Elective	3	
LA104 English Composition -or- LA113 Narrative Forms	3	English Diagnostic

FRESHMAN 2ND SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS

	Units	Prerequisites
FD128 Fundamentals of Game Art	3	FD133
FD153 Fundamentals of Figure + Portrait Sculpture	3	
FD171 Fundamentals of Digital Painting + Color	3	

LIBERAL ARTS REQUIREMENTS

	Units	Prerequisites
LA111 Critical Reasoning	3	LA104 OR LA113
Art History: Ancient Civilizations: Pick One	3	

- AH114 Mesoamerican Empires of the Aztec and Maya
- AH115 Intro to Asian Art and Culture
- AH116 Ancient Civilizations: Egypt-Greece-Rome
- AH190 Rome, City of Splendor

SOPHOMORE 1ST SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS

	Units	Prerequisites
MD200 Portrait Drawing and Life Painting	3	FD151
GA214 Visual Storytelling	3	FD171, FD172
Pick one of the following courses:	3	FD128
GA260 Modeling for Concept		
GA275 Modeling for Game 1		

LIBERAL ARTS REQUIREMENTS

	Units	Prerequisites
Art History: Medieval Worlds in Motion: Pick One	3	

- AH204 The Medieval World
- AH205 Nature in Art: Japan, Korea, Tibet
- AH209 For the Love of Dante

Social Science: Pick One

- LA205 Mythology and Archetypes
- LA207 The Psychology of Space and Settings
- LA235 Introduction to Psychology
- LA236 Introduction to Linguistics
- LA245 Introduction to Philosophy
- LA247 Introduction to Sociology
- LA248 Interpersonal Communication
- LA254 Psychology, Literature + the Mind

SOPHOMORE 2ND SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS

	Units	Prerequisites
GA001 Advancement Review	0	
GA250 Concept Sketchbook Ideation	3	FD172
GA309 Creatures and Characters	3	GA275
Pick one of the following courses:	3	
MD201 Character Design 1		FD172
GA221 Animal + Creature Drawing 1		FD128, FD151, FD171
GA227 Digital Painting		FD171
MD202 Environment Design 1		FD172
GA303 Scripting for Game		GA260 of GA275
GA305 Texture Painting		FD171, GA275
GA311 Lighting + Rendering		GA275
GA317 Real-Time VFX		GA260 or GA275
GA323 Shaders + Materials		GA275



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LIBERAL ARTS REQUIREMENTS	Units	Prerequisites
Art History: Renaissance + Early Modern Worlds: Pick One	3	AH114 OR AH115 OR AH116 OR AH190
AH206 Illuminating Women: Female Artists, Scientists, Poets, Philosophers Of the Renaissance		
AH207 Age of Michelangelo, 1450-1550		
AH209 For the Love of Dante		
AH305 Worldly + Otherworldly Creatures		
Quantitative Reasoning: Pick One	3	
LA231 Mathematics		
LA237 Financial Literacy		

JUNIOR 1ST SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS	Units	Prerequisites
GA400 Development Team	3	FD128
Pick two of the following courses	6	
GA211 Digital Analytical Figure		FD171, GA309
GA216 Game Design		FD128
GA220 Robots, Vehicles + Spaceships		FD128, GA250
GA255 Level Design		GA275
GA290 Rigging + Animation for Game		FD128, GA250
GA310 Advanced Technologies		GA275
GA316 2D Development Studio		FD128
GA330 UI/UX for Games		GA214

LIBERAL ARTS REQUIREMENTS	Units	Prerequisites
AH325 Professional Studies for Game Artists	3	
Science: Pick One	3	
LA125 Scientific Anatomy		
LA204 The Science of Sight		
LA239 Project Green: Hillside		
LA242 Project Green: Oceans		
LA250 Human Evolution		
LA255 Human Diversity		
LA260 Human Sexuality		

JUNIOR 2ND SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS	Units	Prerequisites
Pick one of the following courses: Design History	3	
GA313 Visual Development		GA250
Pick two of the following courses:	6	
GA304 3D Environment Design 1		GA305 or GA311
GA307 Special Topics in Game		FD128
GA310 Advanced Technologies for Game		GA303
GA312 Architectural Visualization		GA250
MD300 Plein Air to Concept		FD128, GA212
GA315 Character Design for Game 2		MD201
MD301 Costume Design 1		GA250
GA325 3D Character Design 1		GA275, GA290
GA357 Advanced Drawing for Game		GA250
GA401 Environment Design for Game 2		MD202
GA402 Advanced Digital Painting		GA401
GA417 Advanced Real-Time VFX		GA317

LIBERAL ARTS REQUIREMENTS	Units	Prerequisites
AH338 History of Game Art	3	
Language Arts: Pick One	3	LA111
LA103 Directed Research + Writing: Special Topics		
LA175 Poetry Workshop		
LA192 Poetry Survey and Analysis		
LA193 Creative Writing Summer Intensive (travel)		
LA194 Creative Writing Multi-Genre Workshop		
LA196 Creative Writing Fiction Workshop		
LA197 Creative Writing Non-Fiction		
LA198 Creative Writing Script Writing Workshop		
LA199 Creative Writing Storytelling		
LA209 Dystopian Literature		



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LA218 American Literature
 LA281 Graphic Novel
 LA290 World Literature

SENIOR 1ST SEMESTER (TOTAL UNITS: 13)

STUDIO REQUIREMENTS

GA418 Senior Portfolio 1 - Game Art
 GA420 Senior Mentor

Pick two of the following courses: Advanced

GA308 World Development
 GA321 Advanced Rigging + Animation
 GA375 Modeling for Game 2
 GA404 3D Environment Design 2
 GA405 Advanced Texture Painting
 GA409 Creatures + Characters 2
 GA423 Advanced Shaders + Materials
 GA425 3D Character Design 2

Units
 3
 3
 6

Prerequisites
 GA001
 Senior Status

GA275, GA227
 GA290
 GA275
 GA304
 GA305
 GA309
 GA311 or GA323
 GA325

LIBERAL ARTS REQUIREMENTS

Art History: Modern Movements - Pick 1
 AH401 Revolutionary Activism: Feminist Artists of Latin America
 AH404 Los Tres Grandes: Mexican Muralist Movement
 AH405 Traditional Arts of Western Africa
 AH411 Vision, Passion + Rebellion – Modern Art
 AH413 Pioneers of Light and Form

Units
 3

Prerequisites
 AH114 OR AH115, AH204 OR AH205 OR
 AH206 OR AH207 OR AH305

SENIOR 2ND SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS

GA419 Senior Portfolio 2 - Game Art

Pick two of the following courses: Advanced

GA308 World Development
 GA321 Advanced Rigging + Animation
 GA375 Modeling for Game 2
 GA404 3D Environment Design 2
 GA405 Advanced Texture Painting
 GA409 Creatures + Characters 2
 GA423 Advanced Shaders + Materials
 GA425 3D Character Design 2

Units
 3
 6

Prerequisites
 GA418

GA275, GA227
 GA290
 GA275
 GA304
 GA305
 GA309
 GA311 or GA323
 GA325

LIBERAL ARTS REQUIREMENTS

LA424: Senior Capstone and Thesis Defense
 Art History: Contemporary Movements - Pick 1
 AH407 Exiles in L.A.: Art, Architecture, Film of Wartime Émigrés
 AH408 Living Through History: American Culture Wars
 AH409 Exhibition Design
 AH412: The Charisma of the Past: The History of Nostalgia

Units
 3
 3

Prerequisites
 Language Arts, Concurrent with GA419
 AH114 OR AH115, AH204 OR AH205 OR
 AH206 OR AH207 OR AH305

TOTAL UNITS TO GRADUATE: 122