

# 2022-2023 EMPLOYMENT RATES BY MAJOR



MAJOR	GRADS IN MAJOR	RESPONDENTS	NUMBER OF GRADS EMPLOYED IN THE CREATIVE	PERCENTAGE OF RESPONDENTS EMPLOYED IN THE CREATIVE FIELD	EMPLOYED FULL-TIME	FREELANCE	EMPLOYED PART-TIME	WENT ON TO OBTAIN AN ADVANCED DEGREE	UNEMPLOYED	NUMBER OF GRADS EMPLOYED IN OTHER FIELDS
ANIMATION	16	14	8	57%	2	6	0	0	6	6
DRAWING + PAINTING	13	12	11	92%	5	4	3	0	0	1
ENTERTAINMENT DESIGN	21	12	7	58%	3	4	3	0	2	3
EXPERIMENTAL ANIMATION	4	3	3	100%	0	3	0	0	0	0
GAME ART	27	22	8	36%	8	2	4	0	8	6
GRAPHIC DESIGN + DIGITAL MEDIA	23	20	13	65%	8	4	2	0	6	4
ILLUSTRATION	18	12	7	58%	4	5	2	0	1	3
MFA DRAWING + PAINTING	12	11	9	82%	6	1	2	0	2	0
MFA GAME DESIGN	3	2	1	50%	1	0	0	0	1	0
TOTAL	137	108	67	62%	37	29	16	0	26	23

Data was collected from student surveys sent six months after graduation and calls to students who did not respond to surveys.

07.15.24